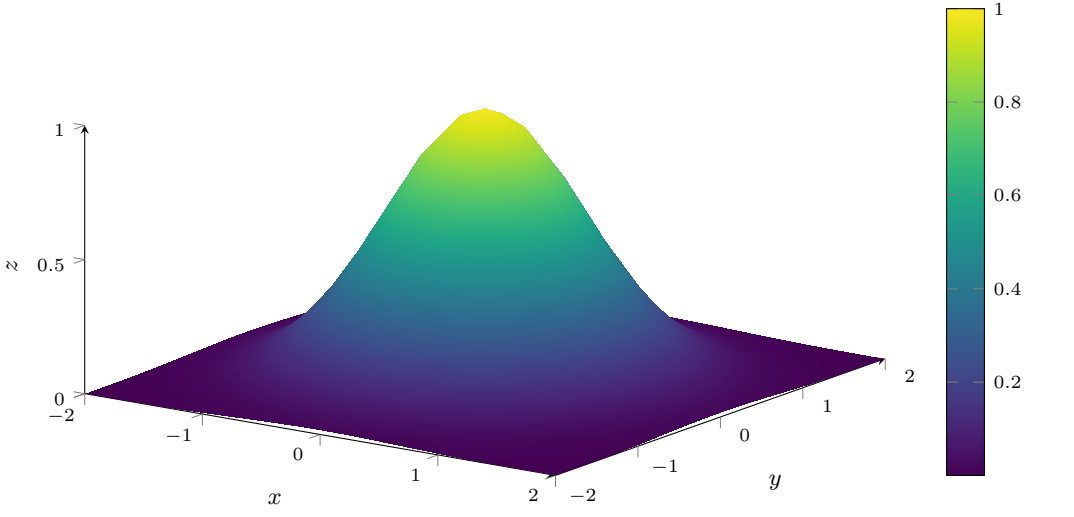

1
0.5
0
z
−2
−1
0
1
2
x
−2
−1
0
1
2
y
1
0.8
0.6
0.4
0.2