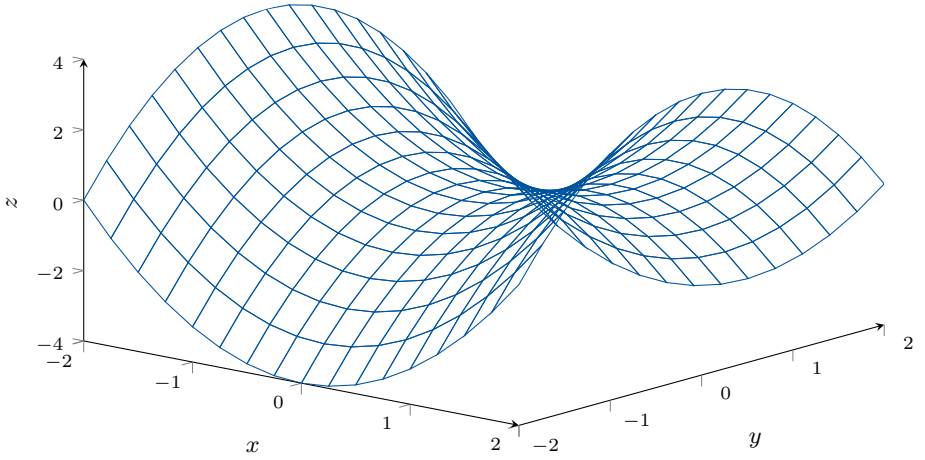

4
2
0
−2
−4
z
−2
−1
0
1
2
x
−2
−1
0
1
2
y