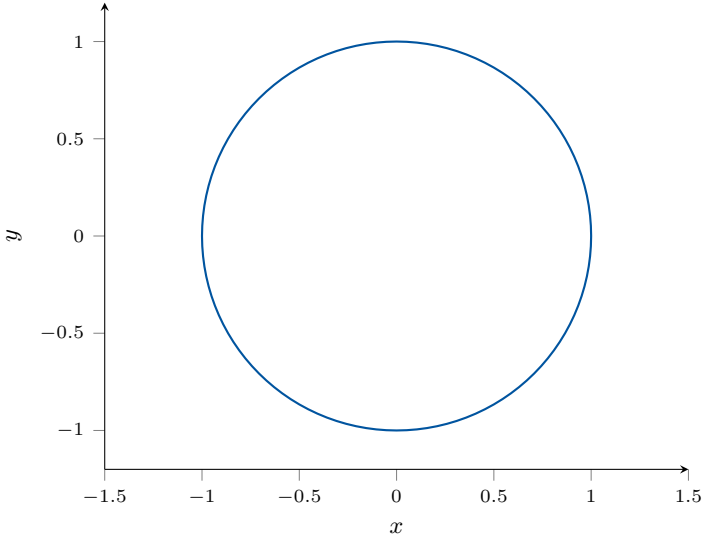

1
0.5
0
−0.5
−1
y
−1.5
−1
−0.5
0
0.5
1
1.5
x