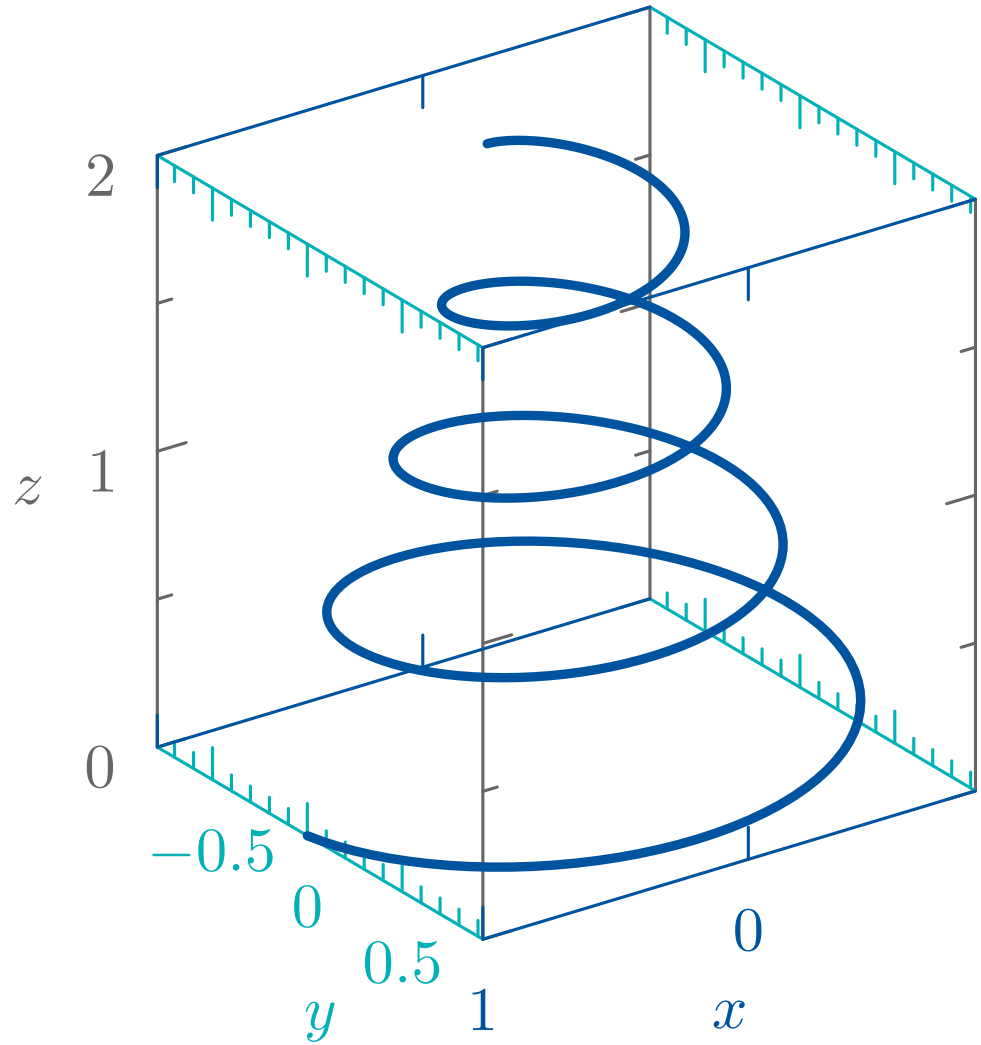

2
1
0
z
−0.5
0
0.5
1
y
0
x