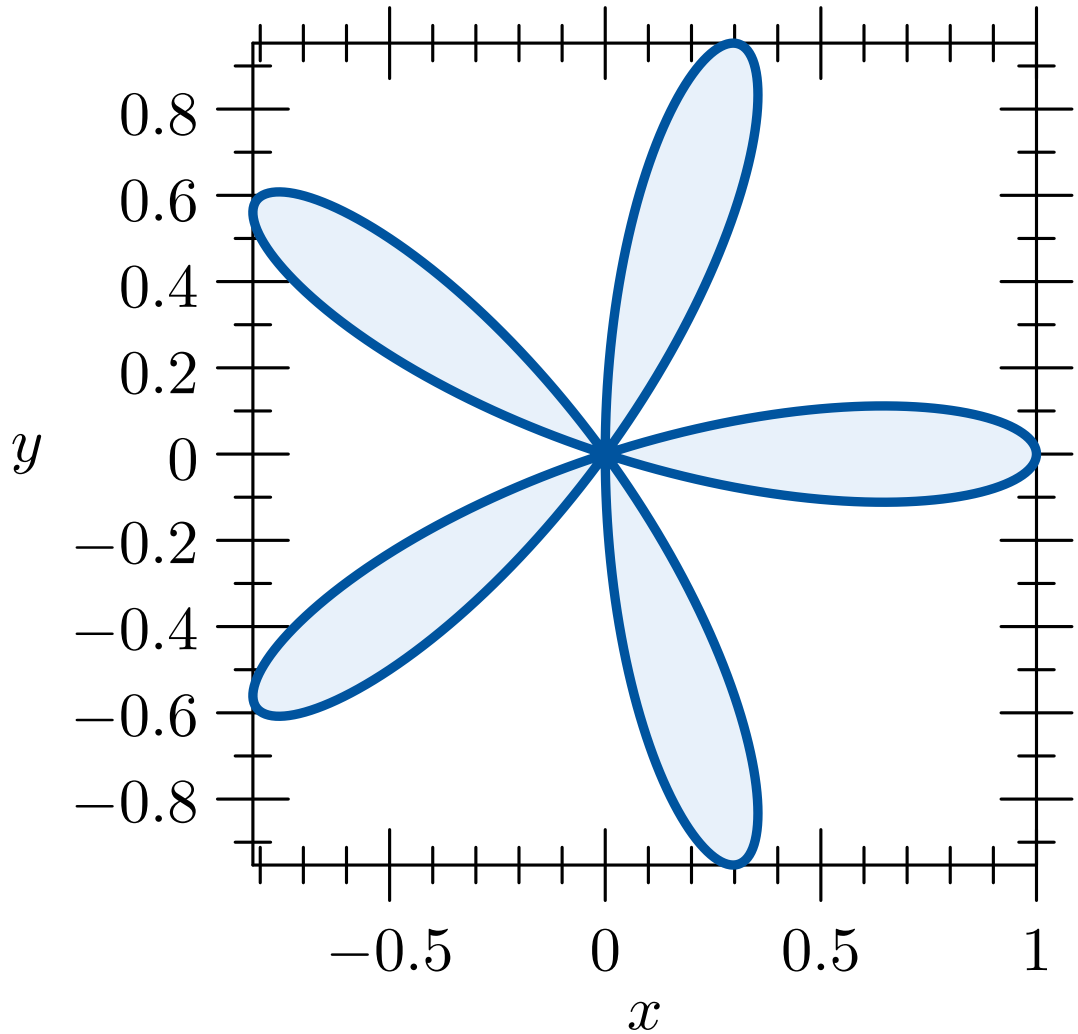

0.8
0.6
0.4
0.2
0
−0.2
−0.4
−0.6
−0.8
y
−0.5
0
0.5
1
x